

Monster Squads Guides

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Epic Monster Squads

Hit order	Epic Monster	Name	Strength	Leadership	Category	% Bonus against
	Swarm	Malicious Mantis	11,000	2	Melee	+50 Mounted
	Swarm	Caterpillar Cavalry	11,000	2	Mounted	+50 Ranged
	Swarm	Elusive Wasp	11,000	2	Flying	+50 Melee
	Swarm	Merciless Arachne	50,000	5	Ranged	+50 Flying
	Shadow	Shadow Warrior	9,920	2	Melee	+50 Mounted
	Shadow	Shadow Ranger	9,920	2	Ranged	+50 Flying
	Shadow	Shadow Rier	19,840	4	Mounted	+50 Ranged
	Shadow	Shadow Corax	99,200	20	Flying	+50 Melee
	Ancient	Mechanical Griffin II	70,000	10	Flying	+80 Melee
	Ancient	Ancient Arbalester II	720	8	Ranged	+50 Flying
	Ancient	Tiger Rider II	57,000	60	Mounted	+60 Ranged
	Ancient	Golden Guardian III	100,000	74	Melee	+45 Mounted
	Jormungandr	Draug Mage	720	8	Ranged	+50 Flying
	Jormungandr	Jormungandr	100,000	74	Melee	+45 Mounted
	Jormungandr	Valkyrie	57,000	60	Mounted	+60 Ranged
	Jormungandr	Dark Elf	70,000	10	Flying	+80 Melee
4	Doomsday	Necromancer II	720	8	Ranged	+50 Flying
2	Doomsday	Bone Golem VI	70,000	74	Melee	+45 Mounted
3	Doomsday	Death Chariot VI	57,000	60	Mounted	+60 Ranged
1	Doomsday	Demon III	100,000	10	Flying	+80 Melee
	Hellforge	Overseer	6,500	40	Ranged	+70 Flying

	Hellforge	Ifrit	44,000	83	Flying	+70 Melee
	Hellforge	Fireworm Rider	50,000	96	Mounted	+55 Ranged
	Hellforge	Hell's Blacksmith	100,000	10	Melee	+75 Mounted
	Frozen	Goblin Archer	11,000	2	Ranged	+50 Flying
	Frozen	Goblin Spearman	11,000	2	Melee	+50 Mounted
	Frozen	Goblin Bomber	11,000	2	Flying	+50 Melee
	Frozen	Frozen Queen	50,000	5	Mounted	+50 Ranged
	Fenrir	Draug Mage	720	8	Ranged	+50 Flying
	Fenrir	Valkyrie	57,000	60	Mounted	+60 Ranged
	Fenrir	Dark Elf	70,000	10	Flying	+80 Melee
	Fenrir	Fenrir	100,000	74	Melee	+45 Mounted
	Armageddon	Overseer	6,500	40	Ranged	+70 Flying
	Armageddon	Ifrit	44,000	83	Flying	+70 Melee
	Armageddon	Fireworm Rider	50,000	96	Mounted	+55 Ranged
	Armageddon	Fire Hydra	100,000	10	Melee	+75 Mounted

Heroic Monster Attack Guide

Hit with MELEE: 20, 21, 22, 26, 27, 28, 29, 31, 32, 33, 34, 41.

Hit with RANGED: 24, 25, 30, 31, 35, 36, 41.

Hit with MOUNTED: 16, 17, 18, 19, 23, 24, 27, 37, 38, 40, 42, 43.

LEVEL	TROOPS TO ATTACK WITH
16	Mounts
17	Mounts. No Dragons
18	Mounts. No Dragons, Elementals
19	Mounts. No Elementals, Flying
20	Melee. No Beast, Elementals
21	Melee. No Dragons, Elementals
22	Melee/Mounts. No Dragons, Elementals
23	Mounts. No Dragons, Elementals
24	Mounts/Melee. No Elementals
25	Melee. No Beasts, Elementals
26	Mounts/Melee. No Beasts, Elementals
27	Melee. No Giants, Dragons
28	Melee. No Giants, Dragons, Beasts
29	Melee. No Dragons, Elementals, Beasts
30	Mounts/Range/Flying. No Beasts, Dragons
31	Mounts/Flying. No Beasts, Dragons, Elementals
32	No Giants, Dragons, Elementals

